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To whom this may concern.

I would like to enter these four games in the contest. (used)
The first game is Alien 2000. The object of the game is to hit the U.F.O. as many times as posible to get the highest score. every time the U.F.O hits the city with his wepon he gets 2 points off your score. the more times you hit him, he goes faster, you get 10 points on every hit. After 15 hits on the U.F.O He will be at his top speed Appering and disappering off and on, making it harder to hit him. On the right side of the screen there's the NCLR Power Plant, it powers your laser. If he hits that you are defenceless. Then he will land and your game is over. you contral your laser direction with (K.N.). you fire with the triger. 1-4 player's using seperate controler's. the power plant looks like this,

I hope you enjoy this game.
The sound effects are good.

The second game is missile defender. like Missile Command you must defend your six bases. every time you get over a hundred point the next screen will be faster. sometimes 2 missiles will be together to make it look like one. each missile is worth 10 pts. (kN) controls direction of laser.
(TR) Fires laser.
(1-4 players)

hope you like it.

The third game is Acme driving test. used V6

you must drive your car along the road with out hitting the curb. If at any time you hit the curb your start from range with the timer still running. To get in to the stop's you must get infront of it and push your joystick in that direction. then let it go and it will automatically go back on the road, ready for the next stop.

Turn over →

after you have cleared the first screen you will have the same layout as the first but the colour has changed and the time is less. the third and forth are the same way less and less time to get to all the stops.
JY controls the directios.
hope you like it.

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the forth game (1 player game) is called (used)
Space Ape.
the object is to get to the top of the platform were the Ape is. you must jump over the barrels to avoid getting hit. you can only climb the latters if you are right on. there are 3 barrels continusly coming down the way to jump is to pull the trigger! to run JY controls the direction. be carefull you dont go off the edge. or you will lose.